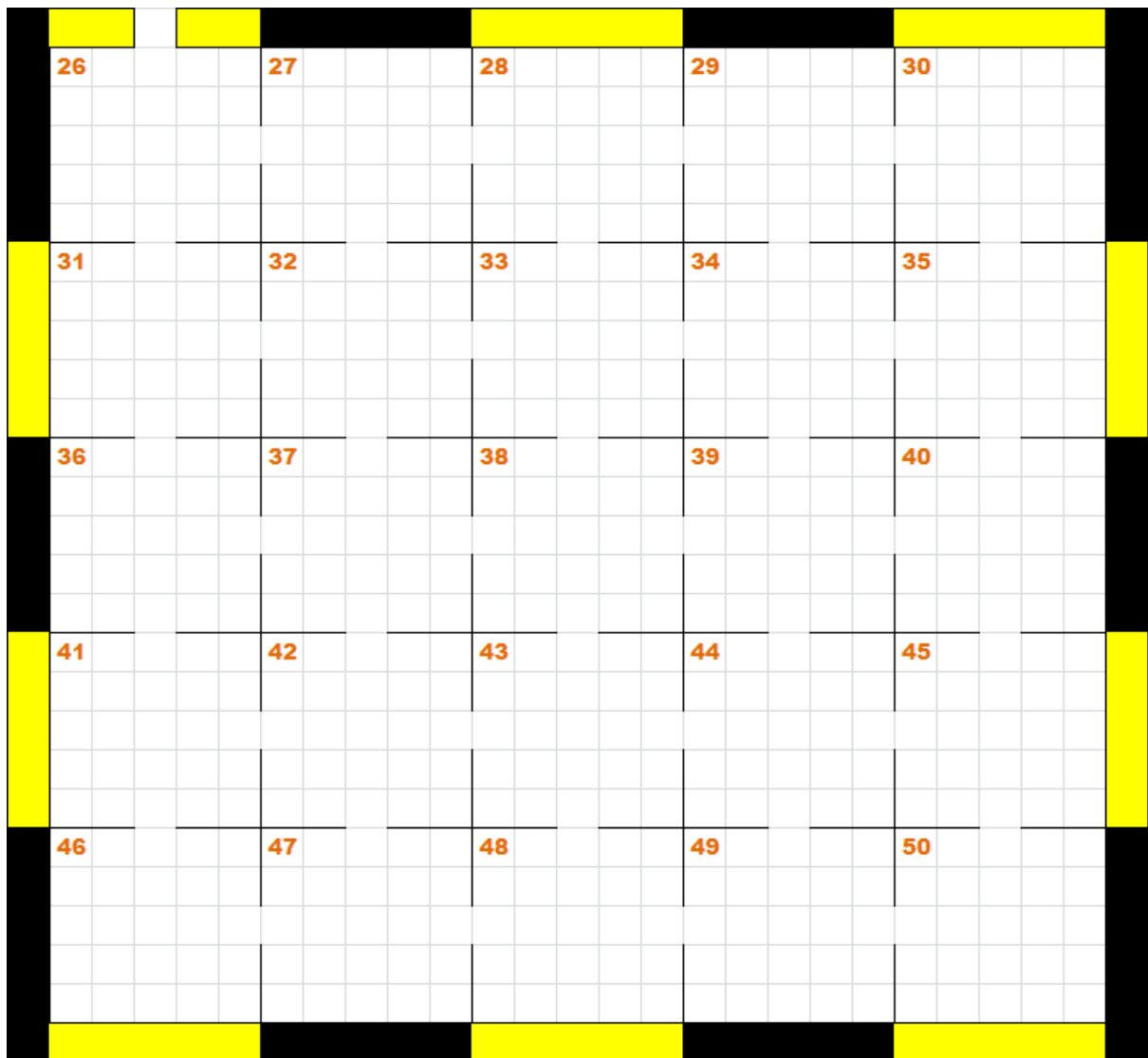
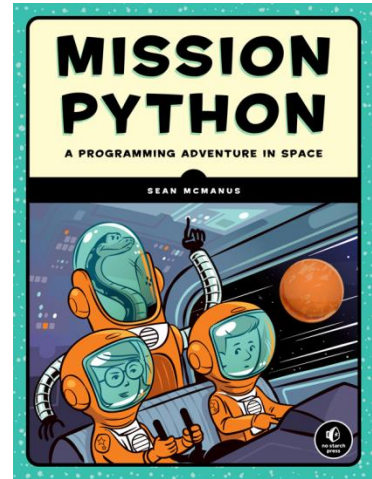


# Mission Python

## Map Template

Print out this template and use it to design your own space station layouts. Keep track of the location of objects, hazards, doors, and exits. Map may not be to scale: rooms can all be different sizes. Locations 1 to 25 are on the planet surface, accessed via the exit in Room 26.



The book *Mission Python* by Sean McManus shows you how to build and customize the game *Escape*. Find out more about the book at [www.sean.co.uk/books/mission-python/](http://www.sean.co.uk/books/mission-python/).